Primary Progression Map for Key Concepts/Big Ideas of Geography: Human

	EYFS	KS1	Y3/4	Y5/6
Human	 Identify things in a location that have been made by people Identify a journey they go on Start to identify and name features such as those listed in KS1 	Identify, describe and understand key human features such as: house, bungalow, flat, detached, semidetached, terrace, shop, park, village, city, town, village, capital, building, factory, farm, factory, office, canal, railway, transport (and types), bridge, tunnel, roads, motorway, station, airport, port, harbour	Describe, understand and compare key as types of settlement, land use, economic activity, trade links, energy types and usage, food,	spects of:
Possible Questions	•	 What facilities might a town or village need? What types of buildings/housing is in this locality? What night they wear if they lived in a very hot or very cold place? 	 What types of buildings/housing is in this locality? What is the infrastructure like e.g. roads, railways, facilities, electricity? Why does a locality have certain human features? How do people use the key features of the land? How are people are trying to manage their environment? 	 How does a location fit into its wider geographical location with reference to human and economical features? What might a place be like in the future, taking account of issues impacting on human features? What are the key imports /exports for a locality?